AMENDMENTS

In the Claims:

Please amend Claims 1, 10, 14, and 18 by substituting the following:

(Thrice amended) A system for animating movable parts of an object along with music, said system comprising:

a sequencer module that sequentially provides music control information in correspondence with the music to be played, the music control information including a plurality of types of MIDI event data associated to the music to be played;

a parameter setting module operable to select and set the types of MIDI event data to the movable parts of the object such that the respective movable parts correspond to the types of MIDI event data selected and set by the parameter setting module;

an audio module for generating a sound in accordance with the music control information to thereby play the music; and

a video module responsive to the music control information for controlling movements of the respective movable parts in correspondence to the types of MIDI event data included in the music control information sequentially provided from the sequencer module, thereby generating a motion image of the object in matching with progression of the music. 10. (Thrice amended) An apparatus for animating movable parts of an object along with music, said apparatus comprising:

sequencer means for sequentially providing performance data of the music, the performance data including a plurality of types of MIDI event data associated to the music to be played;

setting means operable for selecting and setting the types of MIDI event data to the movable parts of the object such that the respective movable parts correspond to the types of MIDI event data selected and set by the setting means;

audio means for generating a sound in accordance with the performance data to thereby perform the music; and

video means responsive to the performance data for controlling movements of the respective movable parts in correspondence to the types of MIDI event data included in the performance data sequentially provided from the sequencer means, thereby generating a motion image of the object in matching with the progression of the music.

14. (Thrice amended) A method of animating movable parts of an object in ssociation with music, said method comprising the step of:

sequentially providing performance data to perform the music, the performance data including a plurally of types of MIDI event data associated to the music to be played;

selecting and setting the types of MIDI event data to the movable parts of the object such that the respective movable parts correspond to the types of MIDI event data selected and set;

generating a sound in accordance with the performance data to thereby perform the music; and

generating a motion image of the object in matching with the progression of the music, wherein the step of generating a motion image is in response to the performance data for controlling movements of the respective movable parts in correspondence to the types of MIDI event data included in the performance data sequentially provided by said step of sequentially providing performance data.

18. (Thrice amended) A machine readable medium for use in a computer having a OPU, said medium containing program instructions executable by the CPU for causing the computer system to perform a method for animating movable parts of an object along with music, said method comprising the steps of:

operating a sequencer module that sequentially provides music control information in correspondence with the music to be played, the music control information including a plurality of types of MIDI event data associated to the music to be played;

operating a parameter setting module to select and set the types of MIDI event data to the movable parts of the object such that the respective movable parts correspond to the types of MIDI event data selected and set by the parameter setting module;

operating an audio module to generate a sound in accordance with the music control information to thereby play the music; and

operating a video module in response to the music control information for controlling movements of the respective movable parts in correspondence to the types of MIDI event data included in the music control information sequentially provided from the sequencer module, thereby generating a motion image of the object in matching with progression of the music.